

# Bootstrap for Statistical Uncertainty

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Soc 114

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# Learning goals for today

At the end of class, you will be able to:

1. assess statistical uncertainty (sample-to-sample variability) by a computational procedure

# A motivating problem

- ▶ Sample of 10 Dodger players
- ▶ Mean salary = \$3.8 million

How much do you trust this as an estimate of the population mean salary?

```
# A tibble: 3 × 2
`Salary Among Sampled Dodgers`    Value
<chr>                      <dbl>
1 sample_mean                  3829119.
2 sample_standard_deviation    6357851.
3 sample_size                   10
```

# Estimator: Sample mean

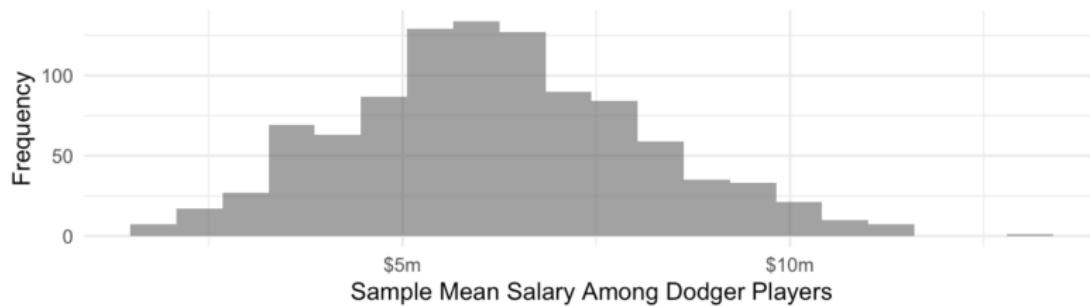
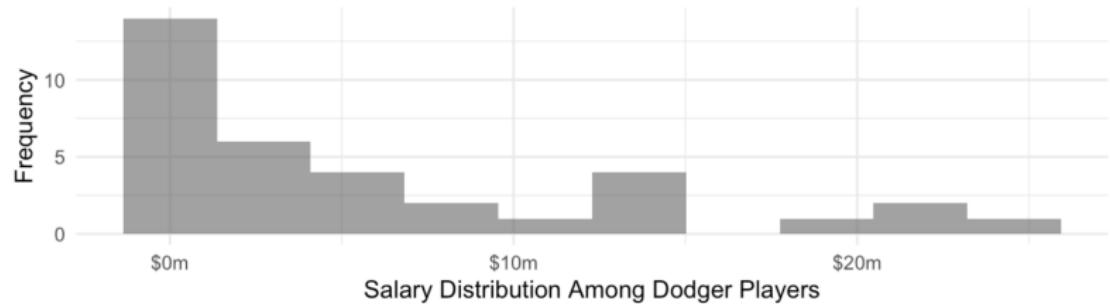
$$\hat{\mu} = \frac{1}{n} \sum_i Y_i$$

How statistically uncertain is  $\hat{\mu}$ ?

# Standard error of the sample mean

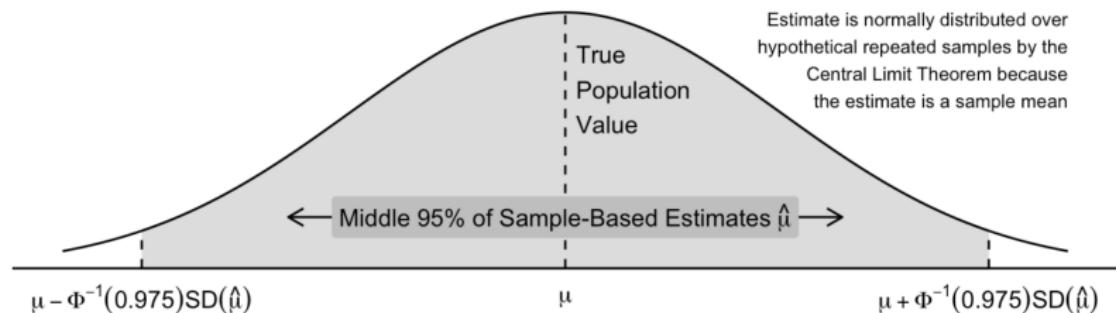
$$\text{SD}(\hat{\mu}) = \sqrt{\text{V}(\hat{\mu})} = \frac{\text{SD}(Y)}{\sqrt{n}}$$

A standard error captures sample-to-sample variability of the sample mean (second plot)



# Confidence interval

$$\hat{\mu} \rightarrow \text{Normal} \left( \text{Mean} = E(Y), \quad \text{SD} = \frac{\text{SD}(Y)}{\sqrt{n}} \right)$$



# Confidence interval

A 95% confidence interval is a range  $(\hat{\mu}_{\text{Lower}}, \hat{\mu}_{\text{Upper}})$  such that

$$P(\hat{\mu}_{\text{Lower}} < \mu < \hat{\mu}_{\text{Upper}}) = .95$$

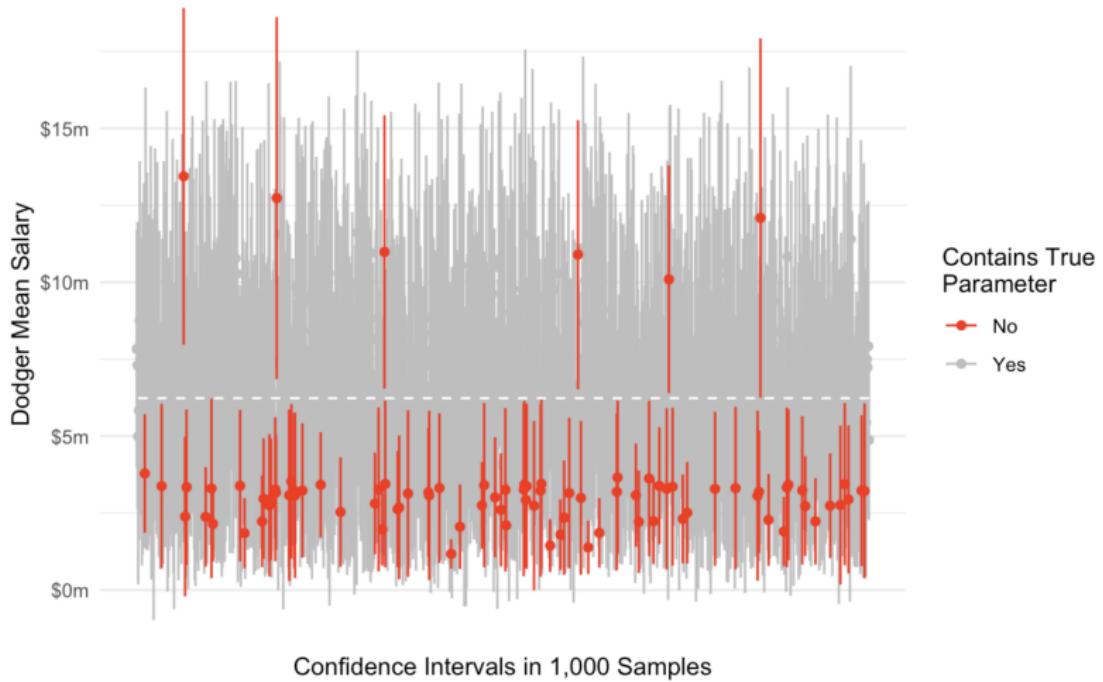
You may know this formula:

$$\hat{\mu} \pm 1.96 \times \widehat{SD}(\hat{\mu})$$

where 1.96 comes from the properties of the normal distribution.

## Confidence intervals derived by math

Coverage in simulation: 91% contain the population parameter



## Replacing math with computation: The bootstrap

# How our estimate comes to be

$$F \rightarrow \text{data} \rightarrow s(\text{data})$$

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1. The world produces data
2. Our estimator function  $s()$  converts data to an estimate

```
estimator <- function(data) {  
  data |>  
  summarize(estimate = mean(salary)) |>  
  pull(estimate)  
}
```

# The bootstrap idea

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- ▶  $F$  is the true distribution of data in the population
- ▶  $\hat{F}$  is a plug-in estimator: our empirical data distribution

# The bootstrap idea

1. Generate data\* by sampling with replacement from data
2. Apply the estimator function
3. Repeat (1–2) many times. Get a distribution.

# Original sample

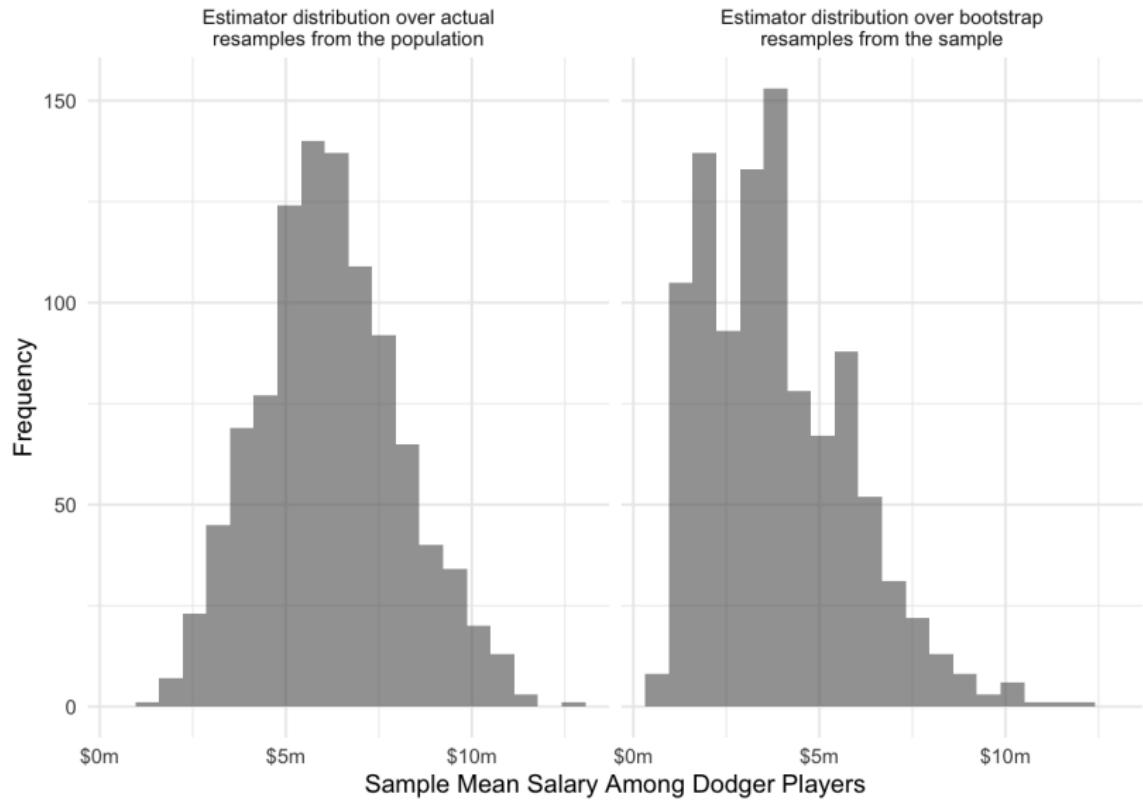
```
# A tibble: 10 × 3
  player              team      salary
  <chr>              <chr>      <dbl>
1 Barnes, Austin     L.A. Dodgers 3500000
2 Reyes, Alex*      L.A. Dodgers 1100000
3 Betts, Mookie     L.A. Dodgers 21158692
4 Vargas, Miguel    L.A. Dodgers 722500
5 May, Dustin       L.A. Dodgers 1675000
6 Bickford, Phil    L.A. Dodgers 740000
7 Jackson, Andre    L.A. Dodgers 722500
8 Thompson, Trayce  L.A. Dodgers 1450000
9 Pepiot, Ryan*     L.A. Dodgers 722500
10 Peralta, David   L.A. Dodgers 6500000
```

# Bootstrap sample

```
sample |>  
  slice_sample(prop = 1, replace = TRUE)
```

```
# A tibble: 10 × 3  
  player           team      salary  
  <chr>          <chr>     <dbl>  
1 Betts, Mookie  L.A. Dodgers 21158692  
2 Peralta, David L.A. Dodgers  65000000  
3 Barnes, Austin L.A. Dodgers  35000000  
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# Bootstrap: Many sample estimates



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**Estimator:** Standard deviation across bootstrap estimates

$$\widehat{\text{SD}}(s) = \frac{1}{B-1} \sum_{r=1}^B \left( s(\text{data}_r^*) - s(\text{data}_\bullet^*) \right)^2$$

# Bootstrap confidence intervals

Two (of many) approaches

- ▶ normal approximation
- ▶ percentile method

# Bootstrap confidence intervals

Normal approximation

Point estimate + Bootstrap Standard Error + Normal  
Approximation

# Bootstrap confidence intervals

## Normal approximation

Point estimate + Bootstrap Standard Error + Normal Approximation

$$s(\text{data}) \pm \Phi^{-1}(0.975) \text{SD}(s(\text{data}^*))$$

```
estimator(sample) + c(-1,1) * qnorm(.975) * sd(bootstrap_estimates)
```

```
[1] -22353.11 7680591.51
```

# Bootstrap confidence intervals

## Percentile method

Point estimate + Bootstrap Distribution + Percentiles

# Bootstrap confidence intervals

## Percentile method

Point estimate + Bootstrap Distribution + Percentiles

```
quantile(bootstrap_estimates, probs = c(.025, .975))
```

```
2.5%    97.5%
1103406 8216408
```

(requires a larger number of bootstrap samples)

## Bootstrap discussion: Causal outcome model

Suppose a researcher carries out the following procedure.

1. Sample  $n$  units from the population
2. Learn an algorithm  $\hat{f} : \{A, \vec{X}\} \rightarrow Y$  to minimize squared error
3. Predict the average causal effect

$$\hat{\tau} = \frac{1}{n} \sum_{i=1}^n \left( \hat{f}(A = 1, \vec{X} = \vec{x}_i) - \hat{f}(A = 0, \vec{X} = \vec{x}_i) \right)$$

How would you make a bootstrap confidence interval for  $\hat{\tau}$ ?

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## Bootstrap discussion: Causal outcome model

For each replicate  $r = 1, \dots, 10,000$ ,

1. Draw bootstrap sample data $^*_r$
2. Estimate  $\hat{\tau}_r^*$

Produces many estimates  $\hat{\tau}_1^*, \dots, \hat{\tau}_{10,000}^*$

Report the 2.5 and 97.5 percentiles of those

# Complex samples

- ▶ stratified
- ▶ clustered
- ▶ beyond

# Simple random sample

Sample 150 players at random.  
(standard bootstrap applies)

# Stratified sample

Sample 10 players on each of 30 teams

- ▶ Why doesn't the simple bootstrap mimic this sampling variability well?

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Sample 10 players on each of 30 teams

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Solution: Stratified bootstrap

- ▶ Take resamples within groups
- ▶ Preserve distribution across groups

# Clustered sample

Sample 10 teams. Record data on all players in sampled teams.

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Solution: Cluster bootstrap

- ▶ Bootstrap the groups

# Complex survey sample

- ▶ Often stratified and clustered, in multiple stages
- ▶ Strata and clusters are often restricted geographic identifiers

# Complex survey sample: Replicate weights

|   | name    | weight | employed | repwt1 | repwt2 | repwt3 |
|---|---------|--------|----------|--------|--------|--------|
| 1 | Luis    | 4      | 1        | 3      | 5      | 3      |
| 2 | William | 1      | 0        | 1      | 2      | 2      |
| 3 | Susan   | 1      | 0        | 3      | 1      | 1      |
| 4 | Ayesha  | 4      | 1        | 5      | 3      | 4      |

- ▶ Point estimate  $\hat{\tau}$
- ▶ Replicate estimates  $\hat{\tau}^1, \hat{\tau}^2, \dots$

# Complex survey sample: Replicate weights

Re-aggregate as directed by survey documentation.

Current Population Survey (example with [documentation](#))

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$$\text{StandardError}(\hat{\tau}) = \sqrt{\frac{4}{160} \sum_{r=1}^{160} (\hat{\tau}_r^* - \hat{\tau})^2}$$

# Words of Warning

The bootstrap makes inference easy, but there are catches.

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  - ▶  $\max(\vec{y}^*)$  never above  $\max(\vec{y})$
  - ▶ depends heavily on a particular point

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